



JOHN JASPER FIELDING

Animator
Crowd Sim
Previs | Layout

CONTACT

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EXPERIENCE

Blur Studios

Animator & Lead Crowd Sim Artist | 2017-present

- Lawbreakers Game Trailer | Animation
- Goldfish Crackers Season 8 | Animation
- HaloWars 2 'Awakening the Nightmare'cinematic | Crowd Sim

Frame Machine

Cinematic Animator | 2016-2017

- Injustice 2 | In-game cinematics

Blur Studios

Animator & Lead Crowd Sim Artist | 2015-2016

- The Division 'When Society Falls' launch trailer | Animation
- Doom 4 'Fight Like Hell' trailer | Animation
- Middle-earth: Shadow of War trailer | Animation and Crowd Sim
- Star Wars:The Old Republic 'Betrayed' trailer | Animation
- HaloWars 2 cinematics | Animation and Crowd Sim
- Far Cry 5 announce trailer | Animation
- Destiny 2 announce trailer | Animation

Psyop - LA

Animator & Previs Artist | 2014-2015

- Clash of Clans | Balloon Parade, Ride of the Hog Rider, Legend of the Last Lava Pup, Superbowl, Flight of the Barbarian
- Cricket Wireless | Phone Party, Home for the Holidays, Tax Time
- Oreo | Wonder What's Inside the Holidays
- Honda | A Gift to Remember
- Verizon | And and the Ice Cream

The Third Floor, Inc

Senior Previs Artist | 2010-2014

- Max Steel | previs
- Ben-Hur | previs
- Fast & Furious: Supercharged [ride] | previs
- San Andreas | previs
- Poltergeist | previs
- Avengers: Age of Ultron | postvis
- Into the Storm | previs
- Hercules: Thracian Wars | previs + postvis
- X-Men: Days of Future Past | previs
- Godzilla 2014 | previs
- The Amazing Spider-Man 2 | postvis
- Divergent | previs
- 47 Ronin | postvis
- Iron Man 3 | postvis
- Jack the Giant Slayer | previs
- Oz the Great and Powerful | previs + postvis
- Total Recall | previs

SKILLS

Maya [expert]

XSI [expert]

3DS Max [some]

Blender [intermediate]

Motion Builder [expert]

Golaem [advanced]

After Effects [advanced]

Mel [intermediate]

Python [some]

Boujou [intermediate]

EDUCATION

Expert In-Person Workshop - Nathan Englehardt

AnimSquad | 2013

Character Animation Masterclass

Gobelins L'école De'Image | 2011

Bachelor of Fine Arts in Film and Animation

Rochester Institute of Technology | 2006 - 2010